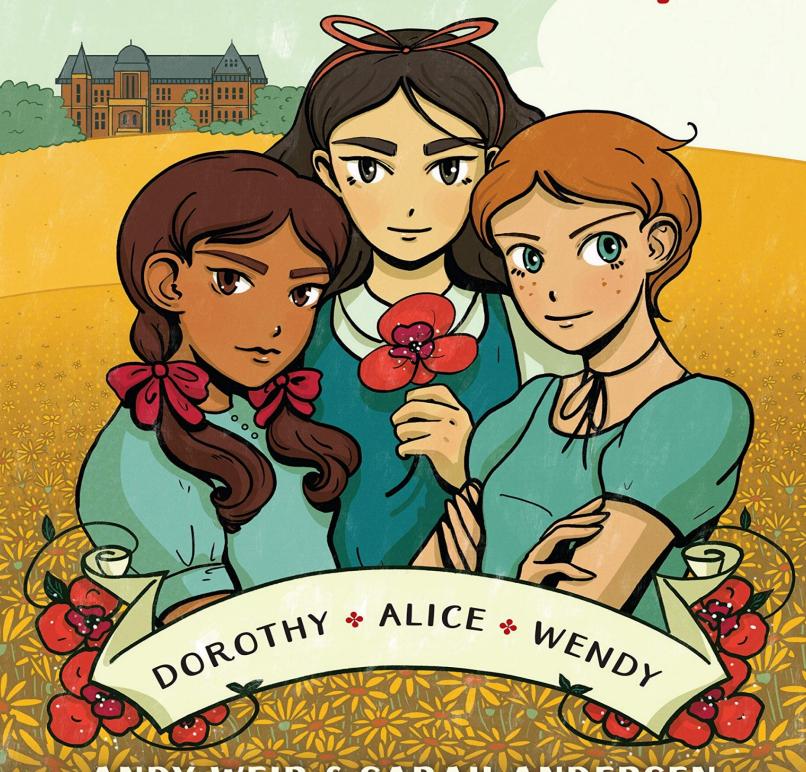
## CHESHIRE CROSSING



ANDY WEIR & SARAH ANDERSEN



### CHESHIRE CROSSING



# CHESHIRE CROSSING



**ANDY WEIR** 

ILLUSTRATED BY
SARAH ANDERSEN



#### FOR DEMI AND JOJO

-ANDY

#### TO BANI AND PATRICK FOR THEIR PATIENCE, LOVE, SUPPORT, AND ROOF.

-SARAH



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#### **PREFACE**

I know what you're thinking: Andy Weir isn't known for graphic novels, or for fantasy writing. Also he's extremely handsome. Well, you're right. But before I broke into writing and found a niche in hard sci-fi, I wrote a lot of fanfiction, and a few webcomics, and tossed them all up on my crappy website. Hell, I still write fanfiction. It's fun! (Not so much on the comics, though—more on that later.)

Plus, I've always loved crossovers. Give me some *Star Trek* vs. Daleks and I'll devour it. One day back when I was still writing webcomics, I started wondering about how the events of *Alice in Wonderland* would affect Alice later in life. Wouldn't she be a little messed up? She was a little girl who was put in mortal danger repeatedly and saw people die left and right. Then I thought, hey, Dorothy from *The Wizard of Oz* had kind of the same experience. Would she be messed up, too? Oh, and Wendy Darling from *Peter Pan* also had a bunch of horrifying adventures.

I guess that's when the kernel of the idea took root. What if these girls all met? Basically, they're mutants—they have the ability to go to other dimensions. That's kind of cool.

At first, I planned to make them all about 10 years old—the ages they were during their adventures. But I changed my mind on that pretty quickly. First off, I wanted some time to have passed since their previous adventures. Also, I wanted them to be clever. While little kids can certainly be intelligent and wary, after a while, it would start to seem really unlikely that such young kids would be so level-headed in life-or-death situations.

Once I'd decided to make them teenagers, the answer to how to put them together seemed obvious. What else do you do with teenage mutants but send them to boarding school, hopefully with a teacher who understands (or maybe even shares) their abilities?

And then there's the villains. An adventure story is only as good as its villain. Alice in Wonderland is sort of a stream-of-consciousness kind of story with no real enemy. Yeah, the Queen of Hearts is insane and generally seen as the Big Bad, but if you go back and read the original book you'll see she's just one of a menagerie of lunatics Alice runs into. So in effect, "Wonderland" is the antagonist of her story.

Luckily for the other two, you couldn't ask for better enemies. Captain Hook and the Wicked Witch of the West? We grew up hearing about those baddies all our lives. Having them team up is, frankly, even more awesome than the protagonists teaming up. And hey—evil love story!

I'm a terrible artist. Always have been. That didn't stop me from making the comic, though. I wanted to tell the story so I gutted it out. During that process I discovered three things:

- 1. Art is hard work.
- 2. I don't like doing it.
- 3. I'm not going to get any better at it.

So I never continued the story beyond the first adventure. In fact, the grueling artwork on *Cheshire Crossing* convinced me to return to narrative fiction. That's when I wrote *The Martian*.

Fast-forward a bit. *The Martian* came out and was successful beyond my wildest dreams, and all of a sudden people started reading that stuff I'd posted on my ugly old website. And interestingly enough, someone got interested in publishing *Cheshire Crossing*.

I reminded them my art was utter crap and they agreed. They said they'd get an artist to redraw everything.

And then came the best news of all! Sarah Andersen would be doing the art.

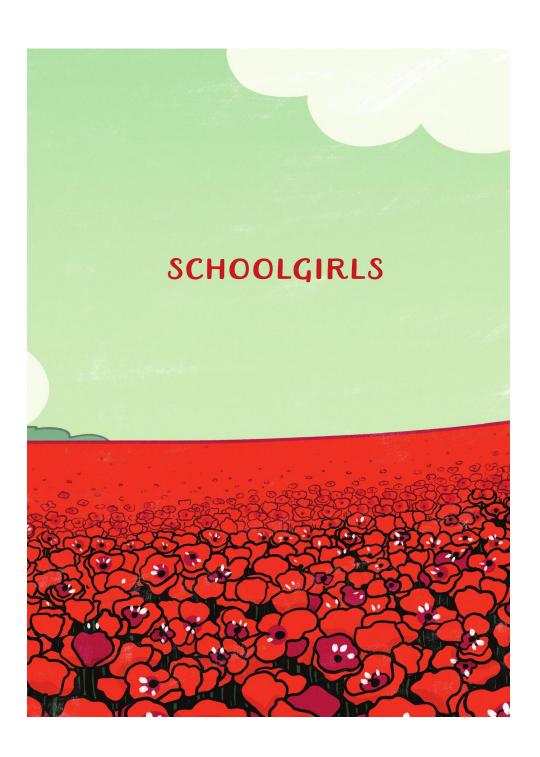
I've been a fan of Sarah's Scribbles for years. So many of her comics speak to me at a deep level. The joys of chronic anxiety, insecurity, and a general inability to get your life together. I think we all feel that way sometimes, and Sarah is excellent at turning it into humor. Her comics aren't just funny, they're therapeutic. And with her illustrations here, we're getting to see a whole new side of her artistic abilities. The only downside is, with the comic already written, we only get to tap into her artistic talents and not her writing talents. But who knows? If this takes off, maybe we can collaborate on future issues.

Anyway, it's fitting that this crossover of classic stories ends up coming to you via a crossover of creative authors.

Enjoy!

-ANDY WEIR



































































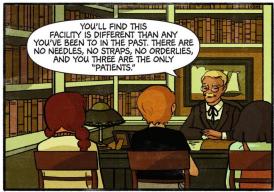
























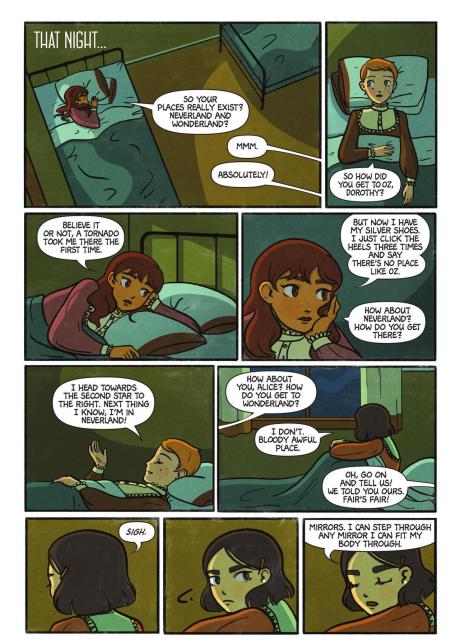






















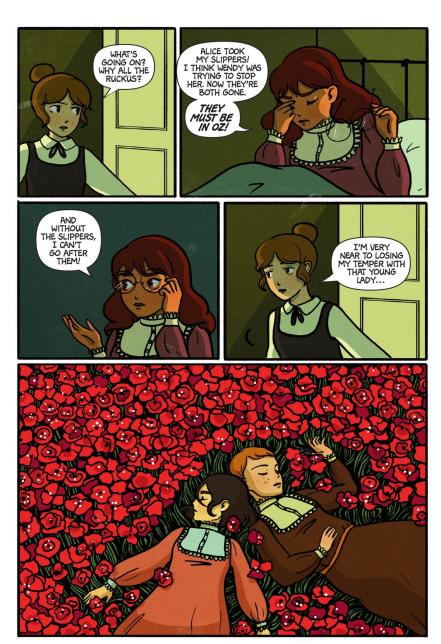


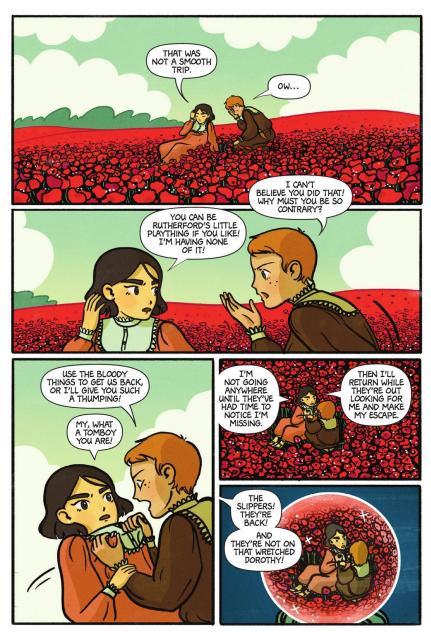




























































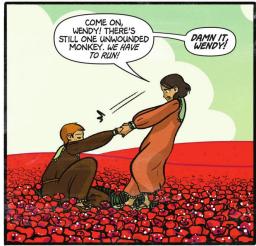














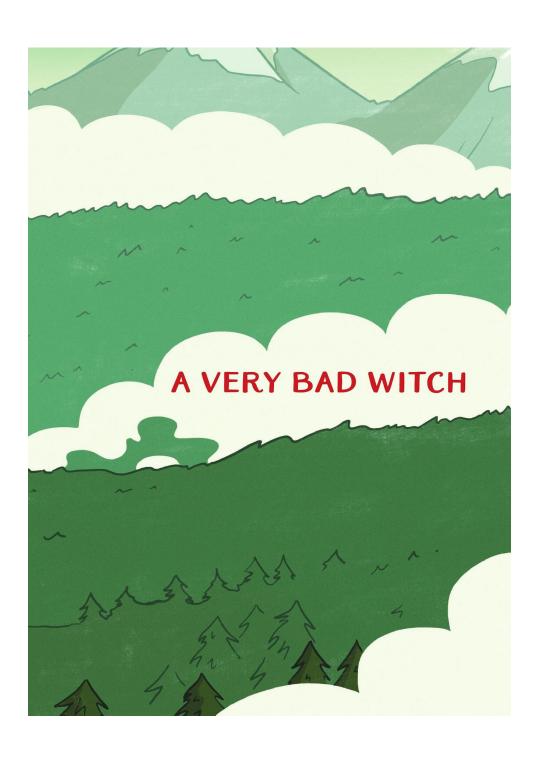




I HOPE IT'S REFLECTIVE ENOUGH TO WORK--

--BECAUSE I'M OUT OF OPTIONS!

























































































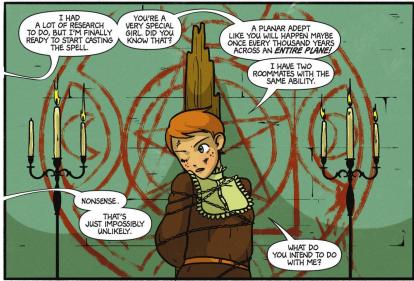


















YANK.

















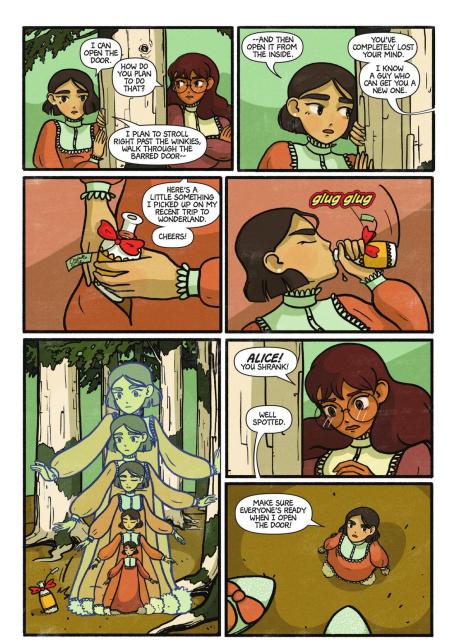


































































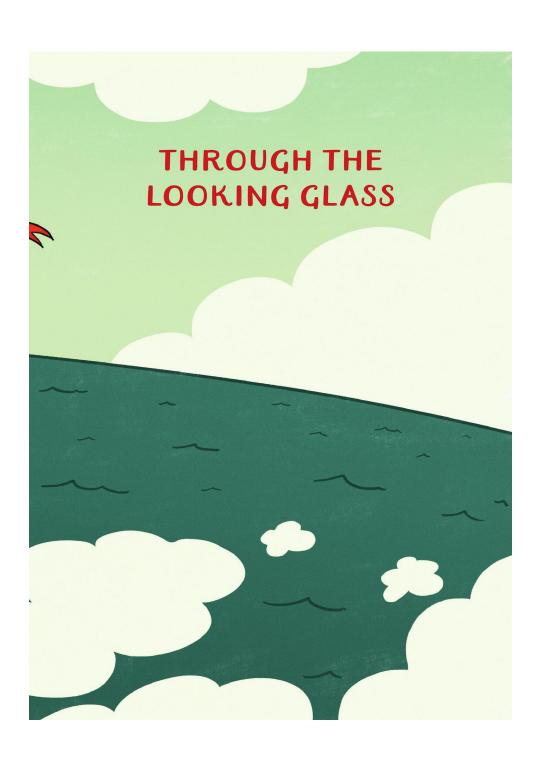


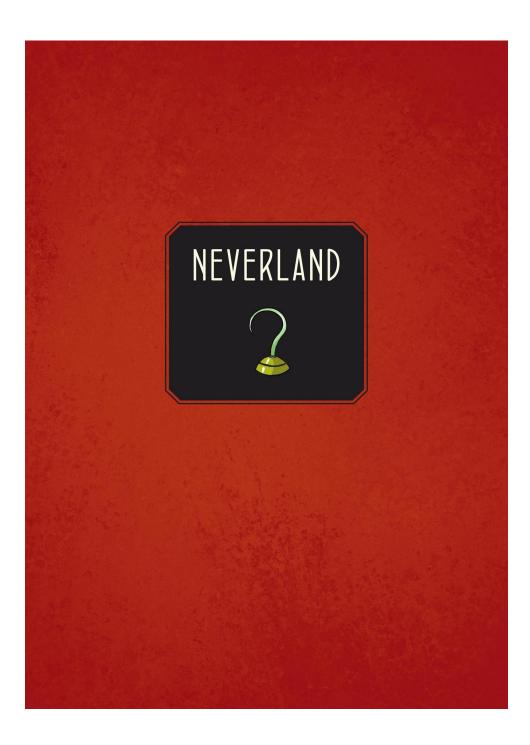










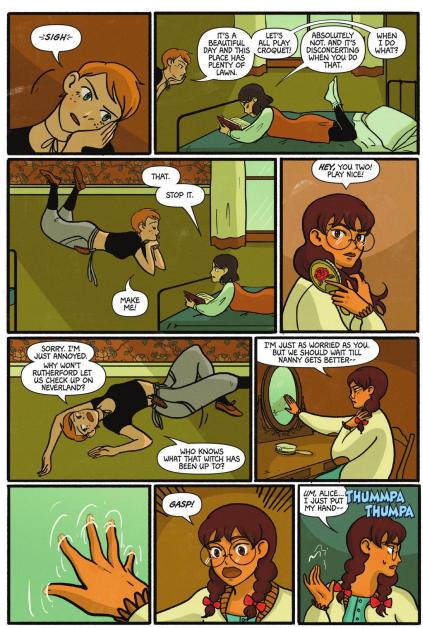


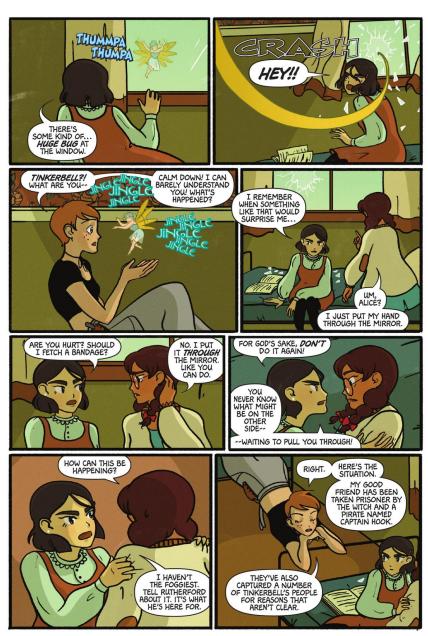


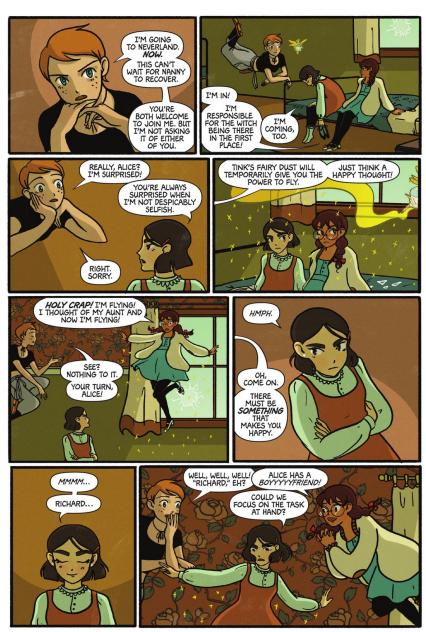
































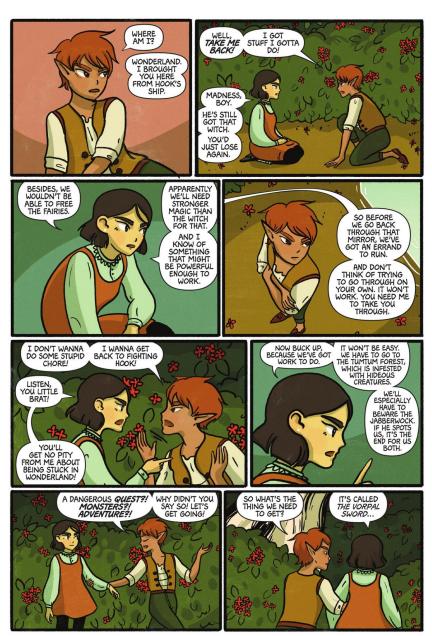


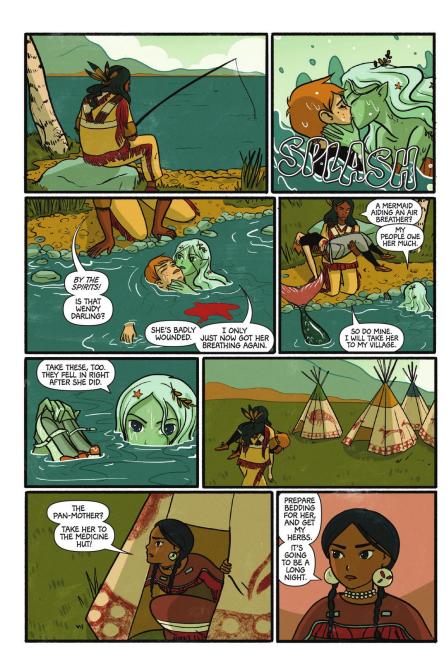


















































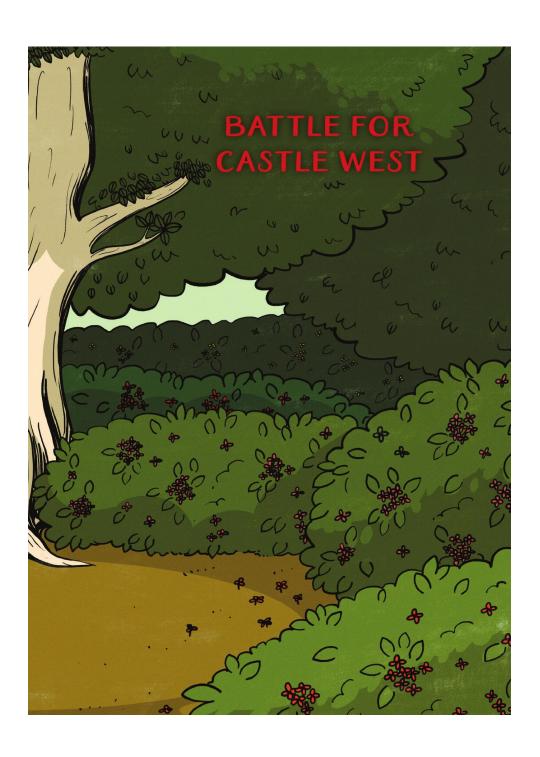


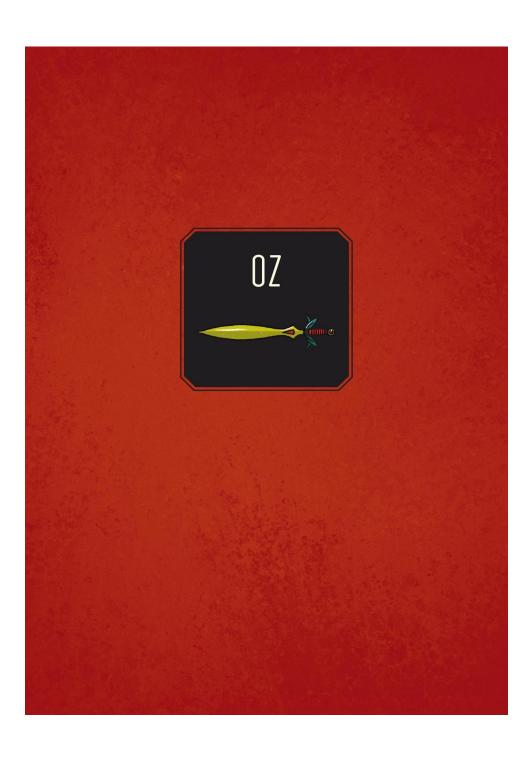




























































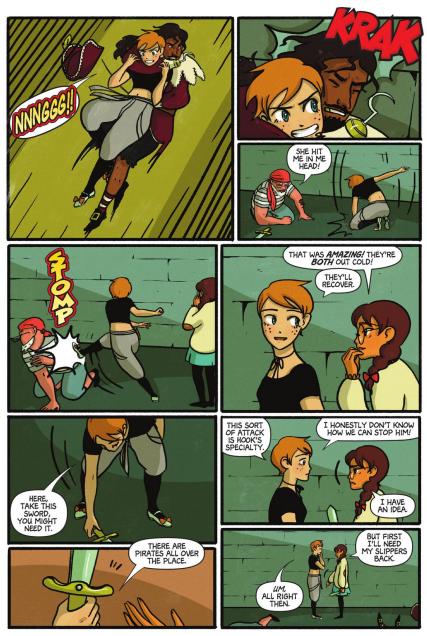




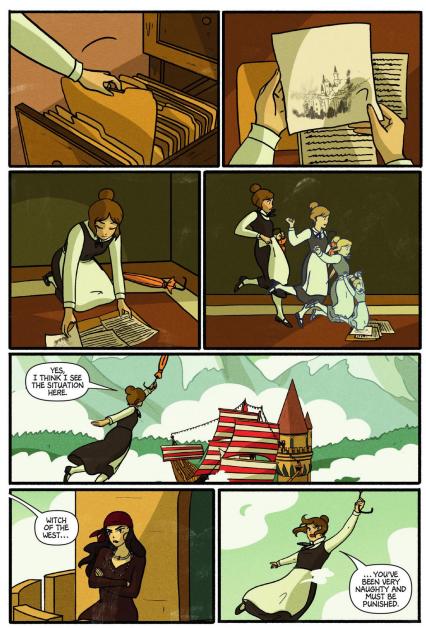






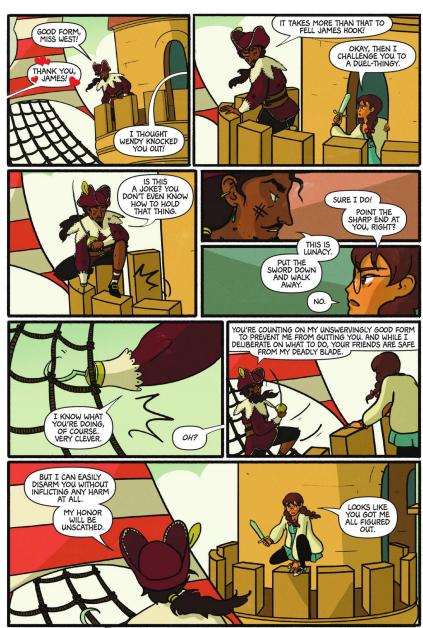




















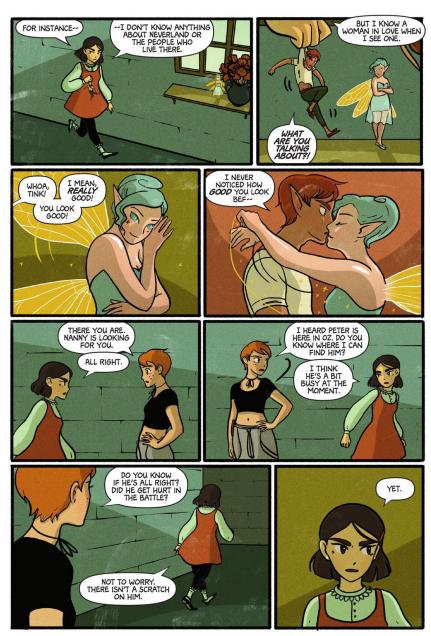
























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**SARAH:** Thank you to Adrienne McWhorter Bamford and Michael Son of Tapas Media for years of *Sarah's Scribbles* support as well as the opportunity to try something new and exciting. Thank you to my agent Seth Fishman for having my back and encouraging my work. Thank you to the brilliant colorists Alison George and Kayla Bickers who made *Cheshire Crossing* look the very best it possibly could. Lastly, an eternal thank-you to my friends and family who always push me to be my best.

## ABOUT THE AUTHOR AND ILLUSTRATOR

**ANDY WEIR** built a career as a software engineer until the success of his first published novel, *The Martian*, allowed him to live out his dream of writing full-time. He is a lifelong space nerd and a devoted hobbyist of subjects such as relativistic physics, orbital mechanics, and the history of manned spaceflight. He also mixes a mean cocktail. He lives in California.

**SARAH ANDERSEN** is a 26-year-old cartoonist and illustrator. She graduated from the Maryland Institute College of Art in 2014 and currently lives in Norwalk, Connecticut. She is known for the webcomic *Sarah's Scribbles* and is a three-time Goodreads Choice Award winner. She is also a proud black cat owner.

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